



CROSS THE AGES

LIT PAPER

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GENESIS

Do you know Game of Thrones, The Lord of the Rings, Star Wars or even Harry Potter? Cross The Ages is the next successful **Intellectual Property (IP)** or franchise.

Cross The Ages introduces the world of Artellium, a universe that subtly blends three major literary genres: fantasy, science-fiction and post-apocalyptic.



The Cross The Ages saga echos our contemporary society, addressing our societal, geopolitical and environmental challenges. Cross The Ages is for everyone. Whether you're a book worm, movie lover, gamer, collector, investor, numerous products corresponding to your preferences highlight the IP. As a **mission-driven company**, Cross The Ages uses its IP, in its various forms, to raise awareness in society about the current challenges facing society and the planet.



INTELLECTUAL PROPERTY



is

180 PROFESSIONALS

Game developers - Visual artists - Authors - Blockchain experts

A SCI-FI/FANTASY/POST-APOCALYPTIC UNIVERSE

based on

INTELLECTUAL PROPERTY

A saga of 7 volumes by a collective of 7 writers and creatives



A MULTIMEDIA ECOSYSTEM

Interoperability - Blockchain - Ownership - Crossover

GAMING

- TCG
- Interoperable NFT Assets
- Arise (coming soon)

REVERSE

- Lands (virtual/real)
- Energy transition
- Yields
- Properties

COLLECTIBLES & MERCHANDISE

- Collectible Cards
- Merchandising
- Comics (coming soon)

MOVIES

- Cinematics & Trailers
- Animation film (coming soon)
- Series (coming soon)

PRODUCTS

Cross The Ages is a universe designed to be **accessible to everyone**. To achieve this, a range of products are being developed to reflect the IP, some of which are using **blockchain** technology to enhance the user experience.

7 BOOKS

Spanning **7 volumes and some 7 years**, the Cross The Ages saga lays the groundwork for a world facing geopolitical and systemic crises that echo our current earthly challenges.

The first volume, *La Rune & le Code*, is distributed by Hachette and published in French by Bragelonne from **10 April 2024**, with the second volume to be published at the end of 2024. The saga will be translated into 10 languages.



Readers enter a rich and compelling universe with its own rules, codes and symbols. Like an archaeologist, they will explore the clues scattered throughout the story to unravel mysteries and reveal remnants of the past, deepening their understanding of the tensions that grip the world of Artellium and inviting them to emotionally engage with the characters.

Under the penmanship of the talented **Arnaud Dollen** and the direction of **Alain Damasio**, supported by the renowned writers **Pablo Servigne**, **Héloïse Brézillon**, **Norbert Merjagnan** and **Fabrice Capizzano**, the characters of Arkhante, a magical world, Mantris, a technological world, and the Rift, a post-apocalyptic area caught up in the disputes of its neighbours, come to life.

SERIES

A series with key audiovisual partners is also in the pipeline. Further details will be announced at a later date.

MOVIES

A 1.5 hour animated feature film is in pre-production. A release date has not yet been set. Extracts are available on our [Youtube](#) channel.

CINEMATICS/TRAILERS



[What is Cross The Ages?](#)



[Cross The Ages X Watch Dogs](#)



[Saison 01 - Arkhante](#)



[Saison 02 - Mantris](#)

COLLECTIBLES & MERCHANDISE

Physical card collections are currently in production. The [Pranah collection](#) is still available in our shop.



Cross The Ages branded [clothing and accessories](#) are also available to community members and fans.



GAMING

Cross The Ages: TCG



Cross The Ages: TCG is a free-to-play card game based on the Cross The Ages universe, developed on Unity, in the style of Hearthstone or Magic: The Gathering. It has been available on Windows, Mac, Android and iOS since March 2023.

The game features characters from Artellium, the world of Cross The Ages. The goal of the TCG is to offer a collectible card game with competitive player-versus-player content, the possibility of qualifying for the World Championship, or an adventure mode against the computer that allows players to improve and obtain their cards!

Arise



Arise is a free-to-play multiplayer action-RPG set in the Cross The Ages universe, developed on Unreal Engine 5. It will initially be released on Windows, with Mac and other platforms to follow.

The game takes place in Artellium and focuses on various points of interest from the saga. The goal of Arise is to provide an accessible, fun, innovative and evolving game over the course of several years, where players will be in control of the economy, specifically the lands. Whether you enjoy dungeons, PvP combat, cooperation or simply gathering and trading resources, it's up to you!

REVERSE

Cross The Ages' Lands

The **ReVerse** is an attractive universe where the virtual world affects the real world and vice versa. Cross The Ages stands out from other metaverse projects by offering the **integration of real-world financial benefits into a viable and reliable virtual economy**. The lands of Arise act as collateral and a key element in creating this link between the virtual and the real. In essence, every purchase of virtual land in CTA is equivalent to a real-world act of industrial promotion.

“ Raid or get raided! ”

Landowners will produce and protect their yields, while raiders will try to steal them.

Cross The Ages' Lands in the real world

Cross The Ages is acquiring lands with the aim of becoming a **provider of decarbonised energy from green energy sources and from extra production capacity**.

We offer a turnkey solution to our customers (data centres, AI, crypto-mining) seeking low-cost green energy in a legally stable environment. The financial value of our activities is based on the land value of the sites and the capital invested to make the sites operational (CAPEX). Together, these elements make up our **industrial promotion**.

In summary...

The benefits of the activities are to

- 1/ **REMUNERATE** landowners in CTA tokens.
- 2/ **MAKE** Artellium a viable and real economy.
- 3/ **ALLOW** Artellium to have a positive impact on the real world.
- 4/ **SUPPORT** the value of assets with the land attack/defence system.

ECONOMY

CTA TOKEN

The **CTA token** is the currency of the Artellium world. Its primary function is to align its value with that of the project's assets and its acceptance.

- WE GET CTA THROUGH:**
- BUY WITH PRANAH
 - BUYING ON EXTERNAL PLATFORM (DEX OR CEX)
 - LANDS RESOURCE GENERATORS

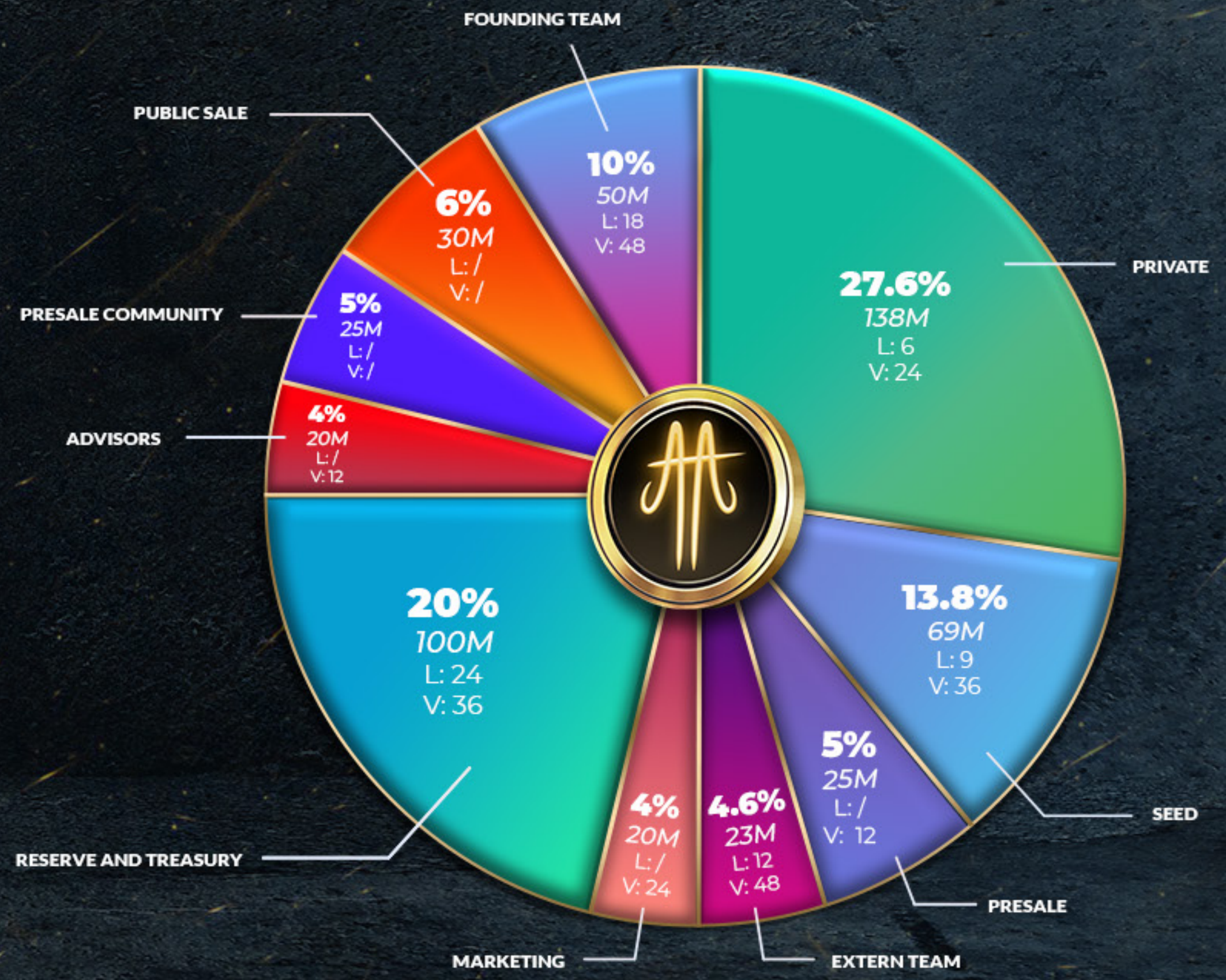


- WITH CTA, WE CAN:**
- TURN FLEX ASSETS INTO ETERNAL
 - LOAD MINT PASS TO ACTIVATE ITS MANY BENEFITS
 - BUY, SELL, OR RENT ETERNAL ASSETS THROUGH THE CTA PORTAL
 - BUY PRANAH
 - RECEIVE SR CARDS IN AN AIRDROP
 - CONVERT ETERNAL CARDS TO PHYSICAL CARDS

TOKENOMICS

ALLOCATION
TOKEN ALLOCATION
 Lock (month)
 Vesting (month)

- PRIVATE
- RESERVE AND TREASURY
- SEED
- FOUNDING TEAM
- PUBLIC SALE
- EXTERNAL TEAM
- PRESALE
- PRESALE COMMUNITY
- MARKETING
- ADVISORS



TRISEL

Trisel is the **proof of work** for Cross The Ages products, it's a digital resource earned solely through player activity within the game. It gives access to crafting features in the games. Eventually, players will be able to resell their trisels to others.

The Trisel is **interoperable** and identical across all Cross The Ages products.

WE GET TRISEL THROUGH:

- PLAYER DUEL REWARDS IN THE TCG
- DUNGEON RAIDS AND LANDS GENERATORS IN ARISE
- PLAYER-TO-PLAYER PURCHASES



WITH TRISEL, WE CAN:

- UPGRADE AND OBTAIN NEW ETERNAL CARDS IN THE TCG
- UPGRADE WEAPONS IN ARISE
- SELL IT TO OTHER PLAYERS

PRANAH

Pranah is the **hard currency** of Cross The Ages products, the digital currency that can only be obtained through purchase and which allows access to secondary features such as cosmetics or accelerated acquisition of certain content.

The Pranah is **interoperable** and identical across all Cross The Ages' products.

WE GET PRANAH THROUGH:

- IN-GAME STORES (TCG AND ARISE)
- THE PRANAH COLLECTION, PHYSICAL CARDS



WITH PRANAH, WE CAN:

- PURCHASE BOOSTER PACKS OF FLEX CARDS IN THE TCG
- PURCHASE IN-GAME PRODUCTS (PREMIUM MEMBERSHIP, COSMETICS, ETC.)
- BUY CTA TOKEN

COLLECTIBLE CARDS

Cross The Ages cards: TCG represents characters from the Arkhante, Mantris, and Rift factions of the universe.

The goal is to give players full ownership of their assets and the freedom to decide how to use them. To ensure this segmentation while still providing an optimal experience, our assets exist in three distinct forms:



MINT PASS

The Mint Passes are Cross The Ages' **VIP passes** that are valid for the entire universe and its products. There are 6 different types and they are interoperable across all Cross The Ages products. Offering numerous benefits, they undeniably enhance the experience in the universe.

The player can load the Mint Pass with CTA tokens and activate benefits such as

- **Reduced** transaction fees on the CTA Marketplace
- **Exclusive access** to pre-sales
- Multiple card **airdrops**
- **VIP access**

And many other effects outlined in the [Whitepaper](#).



ROADMAP

2021

- TCG Game production
- TCG internals tests

2023

- ### Q1
- General availability of TCG

- ### Q2
- Beginning Season 02 - Mantris

- ### Q4
- E-sport Heroes Legacy first tournament (Prize 100K\$)

2025

- ### Q3
- Patch 1.0 TCG
 - Mid-Season and new season TCG
 - + Mid-Season and new season of Arise
 - Third and fourth sale of lands
 - ▲ Release of physical book: 3rd volume

COMING SOON

- New season TCG
- + New season Arise
- ▲ Release of physical books: 5th, 6th and 7th volume
- ◆ Release of a third video game
- ◆ Release of an animated movie
- ◆ Release of a series
- Futures sales of Lands

2022

- ### Q1
- ◆ Winner of GameFi Project AIBC

- ### Q4
- Anticiped Acces TCG
 - Beginning Season 01 - Arkhante

2024

- ### Q1
- First Crossover: Cross The Ages x Watch_Dogs (Ubisoft)

- ### Q3
- Patch 0.24
 - Beginning Season 03 - Rift / Patch 0.25
 - Sale of Lands: Genesis
 - ◆ Tokyo Game Show
 - + Demo of Arise

- ### Q2
- ◆ Launch limited Watch Dogs Collection
 - ▲ Release of physical book: 1st volume *La Rune & le Code*
 - ◆ Token Generation Event of CTA token

- ### Q4
- ◆ Patch 0.26
 - Second sale of lands
 - ▲ Release of physical book: 2nd volume
 - + Launch of anticipated Acces of Arise
 - ◆ E-sport 2nd tournament Heroes Legacy

2026

- ### Q3
- Mid-Season and New season TCG
 - + Mid-Season and New season Arise
 - Fifth and sixth sale of lands
 - ▲ Release of physical book: 4th volume

- : TCG
- + : ARISE
- : REVERSE
- ▲ : BOOK
- ◆ : CTA GENERAL

TEAM

SAMI CHLAGOU



CEO & COFOUNDER

RICHARD ESTEVE



COO & COFOUNDER

QUENTIN GIRAUD



CTO

ANTHONY GERARD



CPO

PATRICK MERCANTON



CMO

MATTHIEU MAILLET



ART DIRECTOR

ADVISORS

SÉBASTIEN BORGET



STRATEGIC ADVISOR

PAUL AMSELLEM



ADVISOR

STEVE ROSENBLUM



ADVISOR

GILLES MEISSONNIER



ADVISOR

NICOLAS JEUFFRAIN



ADVISOR

PHILIPPE ERB



ADVISOR

SÉBASTIEN GAULT



ADVISOR

MATTHIAS KNELANGEN



MARKETPLACE ADVISOR

PARTNERS





FOR MORE INFO JOIN THE COMMUNITY

[Whitepaper access](#) 



CTA Linktree official links